Curriculum Vitae

François Chalet

Since 1997 François Chalet is working as an independant illustrator, animator, director and visual artist (www.francoischalet.ch). He is teaching expanded animation at Lucerne University of Art & Design and is regulary jury member and speaker at international relevant conferences and festivals.

Personal information
Born: 17. Juni 1970 in Chêne-Bougeries, Geneva, CH
Citizenship: Switzerland
Languages: French, German, Englisch, (Spanish)

Agent Bureau Kida / agency & creative coordinations in Paris (https://bureaukida.com)

Apprenticeship
1991-1996 Schule für Gestaltung Bern, CH, studies of grafic design (comnpleted)
1990-1991 Schule für Gestaltung Bern, CH, foundation course (comnpleted)
1986-1990 Academic Highschool, Basel, CH, focus mathematics (comnpleted)

Lecturing / professorship / head of studies
2014 - now   **Lucerne University of Art & Design**, expanded animation (lecturer), http://www.hslu.ch/design-kunst
2012 - 2014 **Lucerne University of Art & Design**, Head of studies BA Animation (2 years) and lecturer
2010 - 2012 **Zurich University of the Arts**, CH, field of study Cast (lecturer), (3 years), http://www.zhdk.ch
2009 - 2010 **Berlin Technische Kunsthochschule**, GER (head of studies and professorship, two semesters), http://www.btk-fh.de
2008 - 2009 **Berlin Technische Kunsthochschule BTK**, GER (professor, two semesters), http://www.btk-fh.de
2006   **F+F, Schule für Kunst und Mediendesign**, Zurich, CH (lecturer, one semester), http://www.ffzh.ch
2005 - 2006 **Hochschule für Gestaltung Karlsruhe**, GER (visiting professor, two semesters), http://www.hfg-karlsruhe.de
2004   **Zeppelin University, Friedrichshafen**, GER (visiting professor, one semester), http://www.zeppelin-university.de

Cooperation projects as Lecturer expanded Animation
2023 **Lichtfestival LiLu**, Stargazing, mapping Installation, Peterskapelle Lucerne, CH
2022 **Illuartfestival**, moon Pebbles and Rage against the machines, 360 degres mapping Installations, Landesmuseum, CH
2021 **Illuartfestival**, Optic, 360 degres mapping Installation, Landesmuseum, CH
2022 **Lichtfestival LiLu**, der vogel täglich brot, mapping Installation, Peterskapelle Lucerne, CH
2020 - 2022 **Lichtfestival LiLu**, lines, squares, circles, 3 mapping Installations, inside Peterskapelle Lucerne, CH
2017 **„Parallels"**, performance, traditional indian dance and animation, co-production with National Institut of Design, IND
2016 **„Garba Reloaded"**, collaboration project Lucerne University of Art & Design - NID, opening ceremony, Emmenbrücke, CH
2018 **Luzerner Fest,** Mapping on building with live Talentförderung Hochschule Luzern Musik, Lucerne, CH
2015 **„Pippas Traumfenster",** animated scenography, Figurentheater, St.Gallen, CH

Speeches
2023 **From the body to the moving image in space**, Dimitri school, Verscio, CH
2022 **CAGA**, Expanded Animation goes eduacational, Hiochschule Design&Kunst, CH
2022 **The Visual and Audiovisual Turn in the age of Screen Media (SGKM)**, ZHdK, CH
2022 **Moving images**, Dimitri school, CH
2021 **Workpresentation**, Chitrakathafestival, India
2017 **„Fischli - mehr Charm als Schwarm"**, Festival Science & Fiction, Basel, CH
2017 **„Chalet - Expanded animation",** Kuwasawa Design School, Tokyo, JAP
2017 **„Chalet - Expanded animation"**, National Institut of Design NID, Ahmedabad, IND
2017 **„Expanding immersive Design"**, Zurich University of the Arts ZHdK, CH
2016 **Workpresentation**, Swiss Graphic Design Association, Zürich, CH
2014 **Workpresentation,** Festival Anima, Brüssel, BEL
2013 **Internationale Szenografie Biennale**, Ludwigsburg, GER
2013 **Chitrakatha Festival**, NID (National Institut of Design), Ahmedabad, Indien
2013 **VLOW!** Festival im Zwischenraum Kommunikation, Design und Architektur, Bregenz, GER
further speaches: Kuwasawa Design School (Tokyo, JAP), Design School Kamata-Tokyo (JAP), Design Schule Mestre (ITA), Merz-Akademie (Stuttgart, GER), Schule für Gestaltung Schwäbisch Gmünd (GER), Hochschule für Gestaltung (Weissensee, GER), Swiss Institut Paris (FRA), Pictoplasma Conference (Berlin, GER), Designschool Olivier de Serres (Paris, FRA), Institut des Art et Technologies (Meknes, MAR), Staatliche Hochschule der bildenden Künste (Stuttgart, GER), …

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Research
2023 **Comix**,How animatrion can build a bridges between dance and comix, t42, Bern, CH
2021 - 2022 **Research on Context aware AR**, A collaborative project ETH Zurich, MTC, ZHdK, CH
2019 - 2021 **Ludic Lab Lucerne**, interdisciplinary research team (Computer Science, Applied Science and Arts), Lucerne, CH
2018 **Research on holography - project**, National Filmboard of Canada, Montreal, CAN
2017 **„Silk Memory Garden"**, interactive installation, Design Biennale Zürich, CH

Publications
2015 **Caspar**, Book, Echtzeit Verlag, CH
2000 **Chalet**, Monograph, Die Gestalten Verlag, GER

Practice

Performative Arts
2020 **„The little Ghost",** Characterdesign, Animation and setdesign, Luzerner Theater, CH
2019 **„Genesis"**, visual performance, St Jacob church, Zürich, CH
2018 **„Animeo&Humania"**, Theater piece, co-production with theater marie, visual concept and realtime-animations, CH
2017 **„Akte Zwingli - Ein Mysterienspiel"**, Theater piece from Vlker Hesse, projections, Grossmünster Zürich, CH
2016 **„Afflux"**, realtime visual performance with musicians, Arcoop Genf, CH
2016 **„Gottardo"**, Opening ceremony Gotthard Basis-tunnel by Volker Hesse, projections, Pollegio, CH
2015 **„Garba"**, audiovisual performance, NID (National Institut of Design), Ahmedabad, IND

Audiovisual animated installations / Projection mapping
2023 **„GeOdysse"**, installation, Geoportal Schweiz, Nacht der Museen, Rathaus, Bern, CH
2023 **„Hands up!"**,installation, Raiffeisenbank, Lucerne, CH
2022 **„Elementarteilchen"**,installation with 16 screens, Stadtbibliothek Stuttgart, GER
2022 **„Jump!"**,interactive installation, Light festival Lucerne LiLu, CH
2020 **„Hit!"**,interactive installation, Light festival Lucerne LiLu, CH
2020 **„Oktogon"**, projection mapping on the „Wasserturm", Light festival Luvcerne LiLu, CH
2019 **„Shake it"**, projection mapping, Light festival Lucerne LiLu, CH
2018 **„Talking hands"**, projection mapping, Lange Nacht der Museen, Rathaus Zürich, CH
2018 **„Miss ko"**, animated dragon for screentables, client Miss Ko, agency Dalbin.com, Paris, FRA
2017 **„Silk Memory Garden"**, interactive installation, Design Biennale Zürich, CH
2017 **„Projektionen"**, PSZ, CH
2016 **„745"**, projection mapping, opening ceremony Lucerne Universit fo applied sciences and Arts. Emmenbrücke, CH
2015 **„Fischli"**, interactive installation for the exhibition „animierte Wunderwelten", Museum fuer Gestaltung Zürich, CH
2015 **„Anima festival"**, Installation (projection on umbrellas), Brussels, BEL
2015 **„Five elements"**, Installation, Centre Georges Pompidou, permanent exhibition 2014-2015, Paris, FRA
2014 **„Five elements"**, Centre Georges Pompidou, Paris, FRA
2009 **„Dans la tête du monstre"**, walkable Installation, various festivals, FRA
2009 **„Nosy"**, projection mapping, Collegium Hungaricum, Berlin, GER
2007 **„Les tours du chalet"**, projection mapping, nuit blanche, Paris, FRA
2006 **„Barbe bleue"**, Installation, various festivals, FRA
2004 **„Air"**, D-days, Centre Georges Pompidou, Paris, FRA
2004 **„Hands-Up"**, Valiant Showroom, Bern, CH

Animations
2023 **Michael Arbenz**, 3 Videoclips, Tribute to Duke Ellington, CH
2022 **ITFS**, Stuttgart International Festival of Animated Film, trailer, Stuttgart, GER
2020 **Nissan**, the future of cars animated, showroom, Yokohama, JAP
2019 **Nissan**, Welcome film for visitors for Nissan plant, Yokohama, JAP
2018 **Nissan**, Animation and VR Application for Nissan plant, Yokohama, JAP
2018 **Miss ko** (restaurant designed by Starck), animations for screentables, agency Dalbin, Paris, FRA
2015 **„Mit anderen Augen"**, videoclip, Troimer, CH
2015 **Anima**, Animationsfestival, trailer, BEL
2014 **„What is Art?"**, Animation , Fondation Beyeler, CH
2012 **Modeselektor**, „Berlin", videoclip, GER
2011 **Arena Thun**, 3 Animations for the main screen, CH
2011 **Fantoche**, trailer, CH

2011 **ebay**, eurorally, animations for the opening ceremony, ESP
2010 **EWZ**, exhibition 2000-Watt society, 10 informative animations, CH
2008 **Geberit**, Code of condiuct dvd, 4 animations, CH
2007 **MTV Latinamerica**, 12 animations for a serie, BRA
2004 **Funktstörung**, Chopping Heads, Videoclip, GER
2004 **Honda**, Internetgame, JAP
2003 **Mtsubishi**, internetgame, JAP
2002 **Expo.02**, Spot for the national day 1. august, CH
2001 **Prima Linea Production**, "T'es ou mère-grand?!", short animtion, FRA
2000 **Escolette**, travelagency, 4 commercials, CH
2001 **MTV european music awards**, on-air campagne, UK
1998 **MTV-Alarm**, 2 commercials, GER

Illustrations
2021 **Schulamt Zürich**, Teaser and Poster for the competition „ Die Schule der zukunft", Zürich, CH
2021 **Sihlcity Mallart**, Illustrated Panel (30x2m), Zürich, CH
2019 **Nissan plant**, illustrations for a children catalogue, Yokohama, JAP
2018 **Zeitlupe**, magazine, illustrations: „between love and excessive demand", CH
2017 **Helvetia Patria Jeunesse**, homepage and magazine, CH
2017 **Barbara**, magazine, illustrations: „Is my hobby suitable for my job?", GER
2016 **Grosseltern Magazin**, monthly illustrations 2014-2016, CH
2015 **Eltern family**, magazine, illustrations: „Puberty and pre-puberty", GER
2015 **Geomini**, magazine, theme: zoo, GER
2015 **Anima**, Animationsfestival, official poster, BEL
2015 **Echtzeitverlag**, „Caspar", Book, CH

Exhibitions
2022 **Gewerbemuseum**, Short stories, immersive installations, Winterthur, CH
2018 **50 Jahre GSFA**, part of the main exhibition, Kunstraum Baden, CH
2015 **Museum für Gestaltung Zürich**, Animierte Wunderwelten, Installation „Fischli", CH
2014 **Centre Georges Pompidou**, permanent collection, Installation „Five elements", Paris, FRA
2011 **Galerienhaus**, Stuttgart, GER
2009 **Collegium Hungaricum**, Berlin, GER
2006 **Vanguard Gallery**, Shanghai, China
2005 **Centre Culturel Suisse**, Paris, FRA
2005 **Gallery Sketch**, London, UK
2005 **Centre Georges Pompidou**, D-Days, Paris, FRA
2004 **Berlin Comixfestival**, Berlin, GER
2003 **Fumetto Festival**, Luzern, CH
2002 **Museum fur Kunst und Gewerbe**, Hamburg, GER
2002 **Museo Fortuny**, Venice, ITA

Jury member/ advisory council
Internationales Trickfilm Festival Stuttgart (ITFS), competition: young Animation, GER, 2022
advisary council Lichtfestival LiLu, CH, 2020
Internationales Trickfilm Festival Stuttgart (ITFS), competition: young Animation, GER, 2011
Migros-Kulturprozent, competition: bugnplay, CH, 2011, 2010, 2007
Stadt Luzern, scholarship for best Animation, 2009
Festival Fantoche, best animation, CH, 2007
Kurzfilmtage Oberhausen, MuVI-Preis, GER, 2005
Minimotion, ten second Animation, CH, 2005